Math 155 – Calculus I Objectives/Competencies:

Objective 1: Analyze Functions and Relations.

Competencies:

- 1. Describe a region using set notation, interval notation, and on the Real number line.
- 2. Determine the length of a segment.
- 3. Determine the midpoint of a segment.
- 4. Determine the equation of a circle given its center and radius or diameter.
- 5. Determine the center and radius of a circle given its equation.
- 6. Find coterminal angles.
- 7. Convert between radian and degree measure.
- 8. Determine all six trigonometric functions for a given angle.
- 9. Evaluate a trig. function from a right triangle with one unknown side.
- 10. Evaluate trig. functions with and without using a calculator.
- 11. Solve trig. equations.
- 12. Determine period and amplitude of sine and cosine functions.
- 13. Graph sine and cosine functions with and without using a graphing utility.
- 14. Plot a relation and determine symmetry.
- 15. Define the properties of logarithmic functions.
- 16. Define the properties of exponential functions.
- 17. Sketch the graphs of logarithmic and exponential functions.
- 18. Evaluate a function and function formulas.
- 19. Find domain and range of a function.
- 20. Determine the region(s) over which a functions one-to-one.
- 21. Plot a function by analyzing shifts.
- 22. Plot a compound function.
- 23. Determine if a function is even or odd.

Objective 2: Evaluate Limits.

Competencies:

- 1. Estimate limits using a table.
- 2. Evaluate limits using direct substitution.
- 3. Evaluate limits using factoring.
- 4. Evaluate limits using rationalization.
- 5. Determine when a limit does not exist.

Objective 3: Discuss Continuity of a Function.

Competencies:

- 1. Determine point(s) of discontinuity of a function.
- 2. Give examples of why each part of the continuity definition is necessary.
- 3. Apply the Intermediate Value Theorem to find zeros of a function.
- 4. Find vertical and horizontal asymptotes for a rational function.

Objective 4: Differentiate

Competencies:

- 1. Apply definition to compute the derivative.
- 2. Apply the Power Rule.
- 3. Apply the Product Rule.
- 4. Apply the Quotient Rule.
- 5. Apply the Chain Rule.
- 6. Find the derivative of trigonometric forms.
- 7. Find the derivative of inverse trigonometric forms.
- 8. Find the derivative of exponential functions.
- 9. Find the derivative of logarithmic functions.
- 10. Compute the implicit derivative of a given function.

Objective 5: Apply the Derivative to Various Applied (Rate of Change) Problems. Competencies:

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- 1. Find the slope and equation of the line tangent to the graph of a function.
- 2. Compute the average rate of change of a function over an interval.
- 3. Given a position function, compute (instantaneous) velocity function.
- 4. Given a velocity function, compute the (instantaneous) acceleration function.
- 5. Solve applied problems in which quantities are changing with time.

Objective 6: Compute the Extreme Values of a Function.

Competencies:

- 1. Compute the critical number(s) of a function.
- 2. Determine region(s) over which a function is increasing/decreasing.
- 3. Apply First Derivative Test to classify critical number(s) as being associated with relative max/min.
- Apply Second Derivative Test to classify critical number(s) as being associated with relative max/min.

Objective 7: Discuss Concavity of a Given Function.

Competencies:

- 1. Compute point(s) of inflection for a given function.
- 2. Determine region(s) over which a function is concave up/down.

Objective 8: Sketch Curves using Calculus Techniques.

Competencies:

- 1. Compute domain and range.
- 2. Compute x-intercept(s) and y-intercept(s).
- Determine symmetry.
- 4. Find any point(s) of discontinuity.
- 5. Compute vertical and horizontal asymptote(s).
- 6. Find point(s) of nondifferentiability.
- Compute relative extrema.
- 8. Discuss concavity.
- 9. Compute point(s) of inflection.
- 10. Determine behavior over the extent using limits at infinity.

Objective 9: Solve Optimization Problems.

Competencies:

- 1. Find absolute max/min of a function.
- Solve applied max/min problems.